



**TOWN OF NORTH REDINGTON BEACH
BOARD OF COMMISSIONERS REGULAR MEETING
SEPTEMBER 12TH, 2024
AGENDA
6:00 PM**

CALL TO ORDER

PLEDGE OF ALLEGIANCE

PUBLIC INPUT (For items not on agenda)

CONSENT AGENDA August 8th, 2024 Regular Meeting Minutes; September 5th, 2024 Tentative Budget Hearing Minutes; **Resolution 2024-292** Appointing a Special Magistrate and Alternate Magistrate

OLD BUSINESS

1. **ORDINANCE 2024-865** AN ORDINANCE OF THE TOWN OF NORTH REDINGTON BEACH, FLORIDA, AMENDING THE TOWN'S BUDGET FOR THE FISCAL YEAR 2023-2024 AND PROVIDING FOR AN EFFECTIVE DATE. SECOND AND FINAL READING.
2. **ORDINANCE 2024-866** AN ORDINANCE OF THE TOWN OF NORTH REDINGTON BEACH, FLORIDA, AMENDING SECTION 98-189 OF CHAPTER 98 OF THE CODE OF ORDINANCES TO ALLOW CONSTRUCTION OF OPEN-SIDED DETACHED STRUCTURES WITHIN FIFTEEN FEET OF THE REAR SETBACK AND PROVIDING FOR AN EFFECTIVE DATE. SECOND AND FINAL READING.

NEW BUSINESS

1. APPROVAL OF AMENDMENT TO THE INTERLOCAL AGREEMENT FOR THE CREATION OF THE PINELLAS COUNTY METROPOLITAN PLANNING ORGANIZATION

MISCELLANEOUS

The Town of North Redington Beach Board of Commissioners may take action on any matter during this meeting, including items that are not set forth within this agenda.

Minutes of the Board of Commissioners meetings may be obtained from the Town Clerk's office. The Minutes are not transcribed verbatim. It is the policy of the Board of Commissioners to make "action minutes" of all meetings.

Persons requiring a verbatim transcript of any Town meeting (for purposes of appeal or otherwise) should make arrangements to have a certified Court Reporter, at their own cost and expense, present at the meeting.

Persons who wish to appeal any decision made by the Board of Commissioners with respect to any matter considered at this meeting will need a record of the proceedings, and for such purpose may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is based. **(F.S. §286.0101)**